

# AirX

Integrated mission critical Playout  
Broadcast Automation System

AirX

AirX Record

AirX Media



# AirX

AirX integrated mission-critical playout broadcast automation system, offering complete IP/SDI multi format flexibility with UHD/HD/SD support, delivering an end-to-end workflow ecosystem from ingest to compliance recording and media management. The system's high density, and rock-solid reliability further reduces operating expenses while providing high availability.

As a software-based ecosystem, AirX™ may be deployed on premise, in the cloud or in a hybrid environment. The architecture affords speedy deployment and ease of launching new channels and services.

This in turn translates to reduced total cost of ownership and provides a cost-effective means of introducing new revenue streams through different mediums such as OTT, social media, broadcast, mobile or any other platform.

AirX enables you to broadcast multi-format, multichannel UHD 4K, HD, SD with frame accuracy. The system has built-in low latency switching/routing of input and output signals and full remote operational workflow. Encode/transcode multiple outputs per channel in NDI, ST2110, SRT, UDP, RTMP, HLS, MPEG-Dash.



## Key Features

- Real-time Broadcast Monitoring and Visualization
- Control DVB, Terrestrial, Cable, DTH, IPTV and OTT networks
- Visual and instrumental monitoring and control of all components
- Distributed architecture built around remote operations
- Mosaics are available remotely via HLS, SRT, NDI or UDP
- Ability to monitor remotely any stream in full resolution
- Detailed Reporting and Analysis (SLA)
- Detailed graphing and video analysis tools
- Monitor any non-broadcast components such as routers, switches etc. (API, SNMP)
- Logical service level chain views

## Unified Broadcast Ecosystem

### AirX

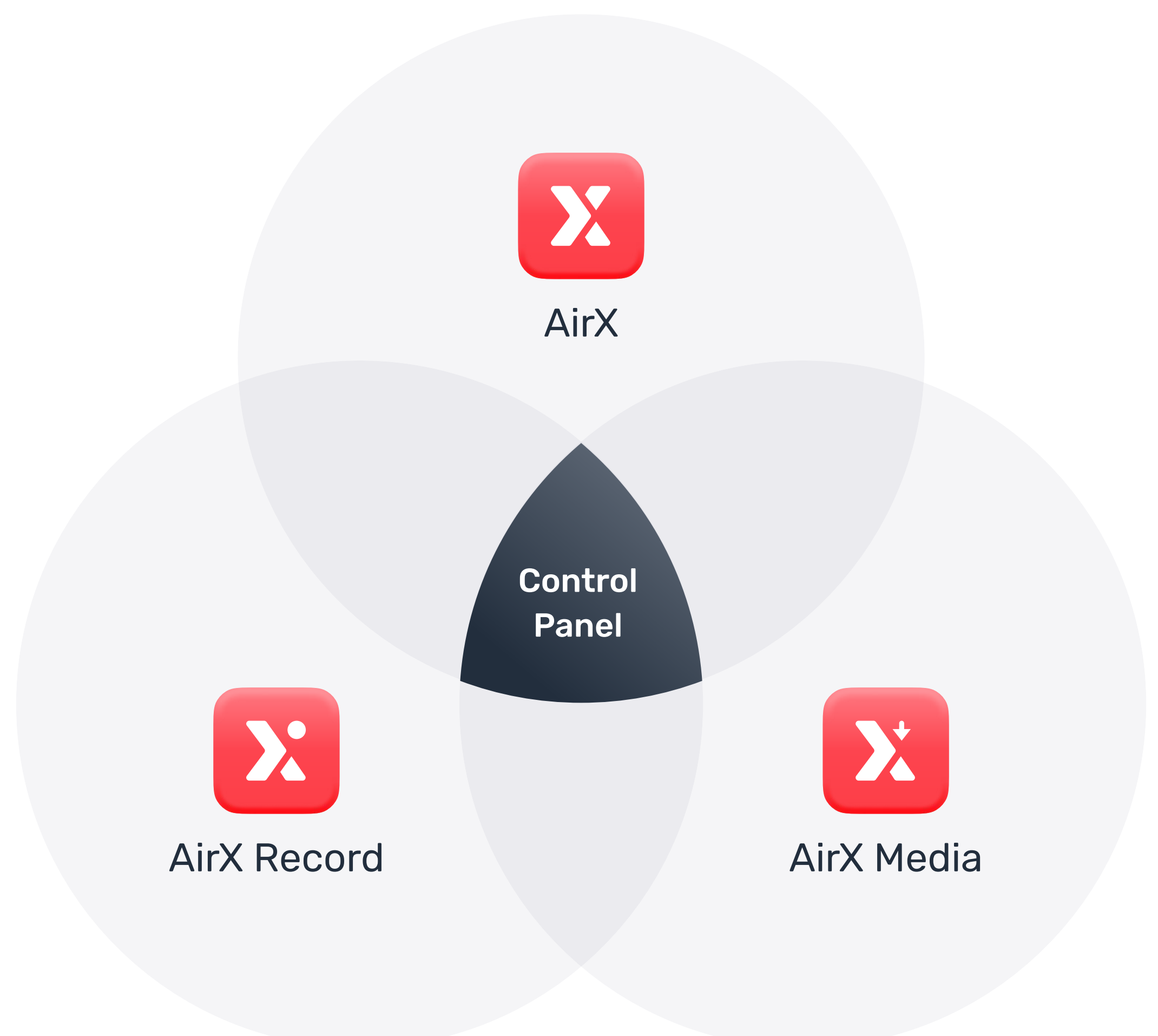
Multi-format TV broadcast automation system

### AirX Record

Automated Multichannel ingest recording system

### AirX Media

Media content automation system





# Highlights

## Hybrid broadcasting

Ideal for broadcasters who currently use SDI and ready to try IP broadcast with SMPTE ST 2110, NDI, TS.

## Subtitle Solution

Create subtitles of up to 8 languages per channel simultaneously. Support subtitle files in SRT, STL formats. Includes the in-built subtitle editor application, for \*.srt creation and express editing. Output subtitles may be generated in the following formats: OP-42/47, EIA-608/708 and DVB Subtitle.

## Operations with schedules and external sources

Create subtitles of up to 8 languages per channel simultaneously. Support subtitle files in SRT, STL formats. Includes the in-built subtitle editor application, for \*.srt creation and express editing. Output subtitles may be generated in the following formats: OP-42/47, EIA-608/708 and DVB Subtitle.

## Automated content Ingest

Automated media content ingest with emergency media file playback from external storage sources.

## Advanced channel design graphics

A convenient application for channel design allows you to use almost an unlimited number of animation layers and dynamically updated text Up to 16 DSK overlay graphics: 8 DSK in automatic mode and 8 DSK in manual mode. Dedicated additional DSK layer for logo overlay. User-friendly WEB-interface for dynamic text editing.

## Integrated monitoring

Integrated real-time monitoring for all automation services: input/output interfaces, broadcast channels and connected external devices.

## Resilience and redundancy

A unique redundancy mechanism based on independent and synchronous operation of broadcast servers with unified management from a single client application.

## Redundancy

Comprehensive redundancy mechanism with automated failover that synchronizes media content ingest and backup broadcast servers within a single unified client application.

# Main scheduling application (Channel Manager)

- Local or remote user interface for broadcast operations with multiple simultaneous users
- User authorization and user rights management for each individual channel
- Flexible user interface with support for multiple windows and multiple monitor setups
- Different operating modes: looped playlist, scheduled playback
- Pre-scheduling and live editing
- Support for DTMF, SCTE 35/104, GPI
- Player for verifying content creation and subtitle overlays
- Channel graphic design and live graphic scene output verification
- Use incomplete recorded files in playlist

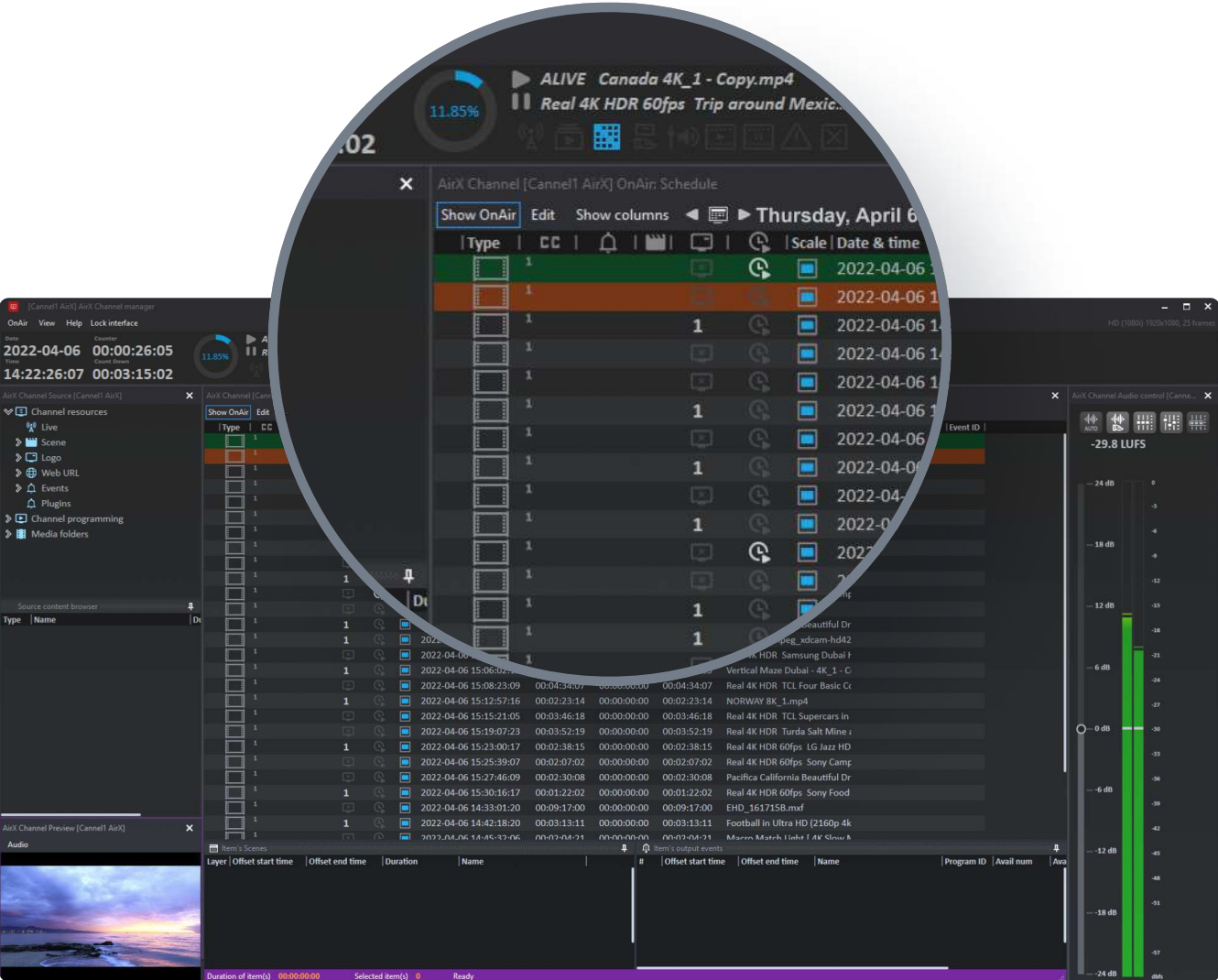
- IP and WEB broadcast in parallel with AV signal output, while adjusting bitrates and resolution
- Ability to visually monitor any input or output on the server in real-time

# Included Computer Graphics engine

- Support for multi-layer graphic scenes
- Support for live inputs in PIP mode
- Text banners, crawl or rolling text, RSS news, text files and dynamic data updates
- Digital and analog clocks
- Full frame graphic animation
- Graphic design preview

# Server configuration

- Remote storage support (NAS, SAN, DAS, S3...)
- Multiple file format support
- Input signals support from different hardware
- Channel output signals may be routed to various hardware devices
- IP output support
- Ability to route one input signal on multiple channels with different settings for each channel





# Multifunctional Playout Server

## «Channels in a Box»

### Input Interfaces

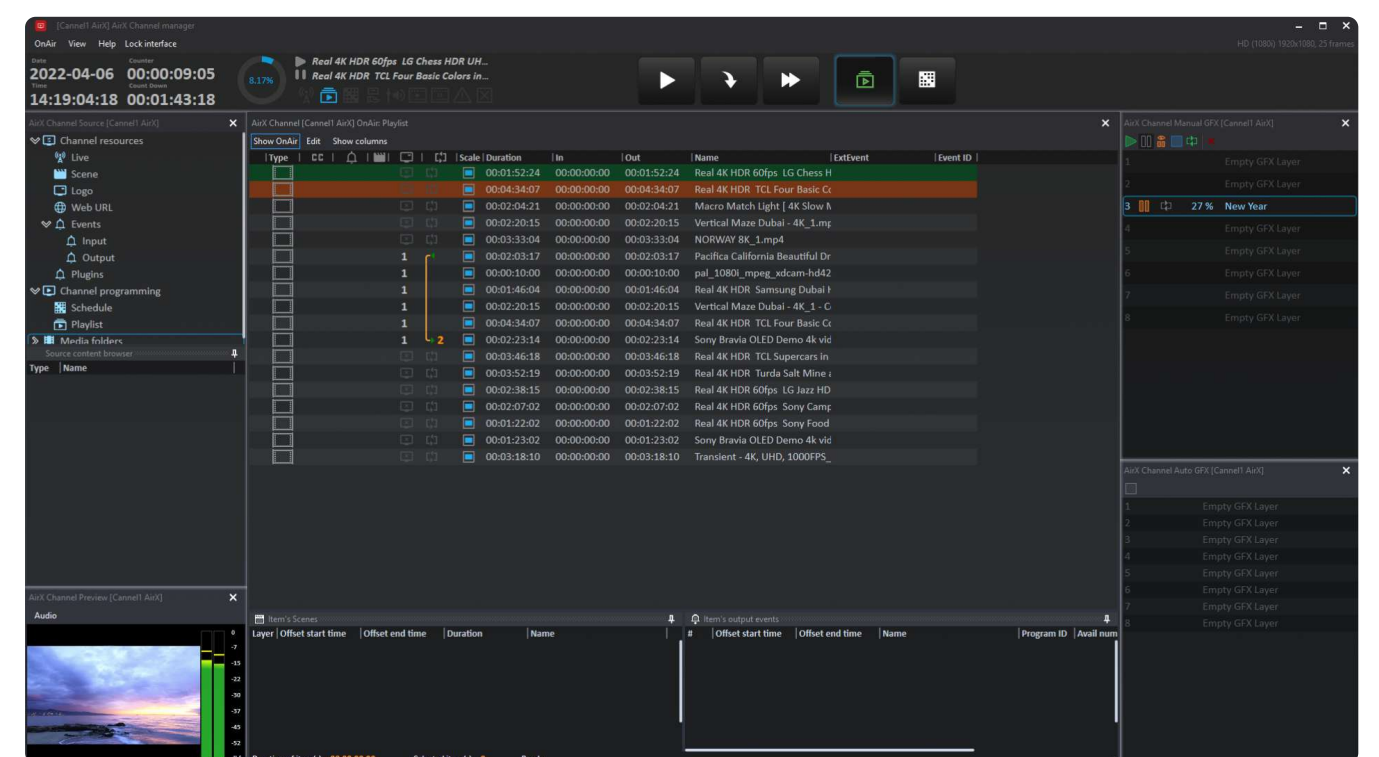
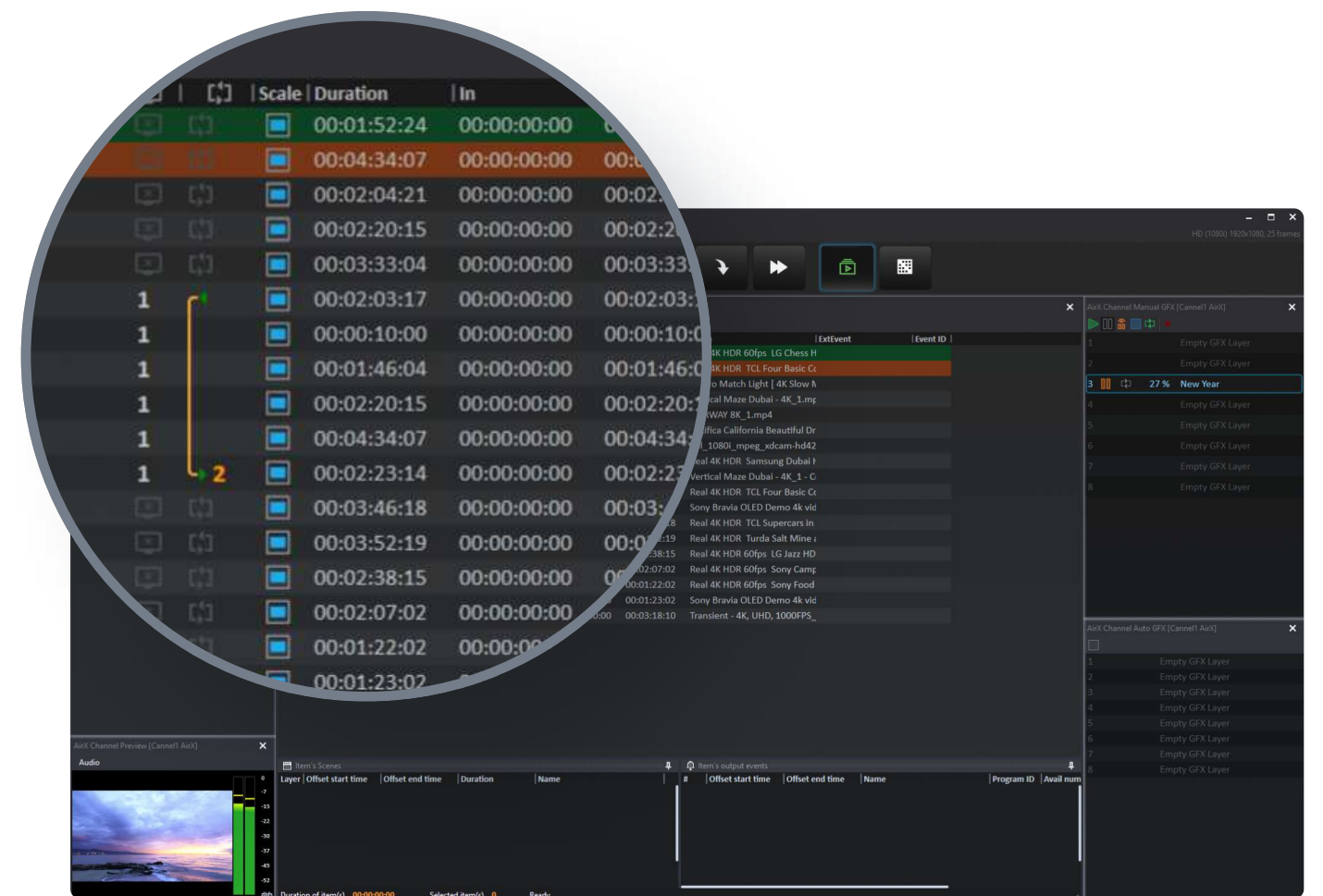
- SMPTE-2110 4K UHD
- NewTek NDI ®
- SD/HD/UHD-SDI (Embedded audio)
- Composite
- S-Video
- YUV
- Analog Audio: balanced/unbalanced
- IP TS (MPEG 2, AVC/H264, HEVC/H265)
- HDMI (576, 720, 1080, 2160)
- WEB RTMP
- RTSP
- HLS Multi-Bitrate
- MPEG-Dash
- Haivision SRT
- FILL+KEY graphics: SD/HD/UHD-SDI, NewTek NDI ®

### Output Interfaces

- SMPTE-2110 4K UHD
- NewTek NDI ®
- SD/HD/UHD-SDI (Embedded audio)
- Composite
- S-Video
- YUV
- Analog Audio: balanced/unbalanced
- IP TS (MPEG 2, AVC/H264, HEVC/H265)
- HDMI (576, 720, 1080, 2160)
- WEB RTMP
- RTSP
- HLS Multi-Bitrate
- MPEG-Dash
- Haivision SRT

### Input, output boards and decoders

- NVidia
- BlackMagic
- DekTec
- AJA
- BirdDog
- Intel
- Mellanox



### Formats, codecs and supported media files

#### Formats

AVI, MOV, MXF, MP4, MPG, BMP, TGA, GIF, PNG, JPG, TIF

#### Codecs

- DVCAM
- DVCPR025
- DVCPR050
- DVCPR0100
- HDV
- IMX (30,40,50)
- XDCAM EX (SP, HQ)
- XDCAM HD (LP, SP, HQ)
- XDCAM HD422
- DNxHD (36,145,220)
- AVC/H-264
- MPEG2 GOP
- Apple ProRes